



EYFS MATHS Subject Map



Getting to Know You Just Like Me It's me 1,2,3! Light and Dark	Alive in 5! Growing 6,7,8 Building 9 and 10	To 20 and Beyond First, Then, Now Find my Pattern On the Move
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AGE RELATED EXPECTATIONS

MATHEMATICAL LANGUAGE	ADDITION AND SUBTRACTION	FRACTIONS, DECIMALS AND PERCENTAGES	SHAPE AND GEOMETRY
<p>1. Use talk to help work out problems and organise thinking and activities, and to explain how things work and why they might happen.</p> <p>2. Use talk to help work out problems and organise thinking and activities, and to explain how things work and why they might happen.</p> <p>3. Use new vocabulary in different contexts</p>	<p>18. Explore the composition of numbers to 10.</p> <p>19. Automatically recall number bonds 0-5 and some to 10.</p> <p>20. Automatically recall (without reference to rhymes, counting or other aids) number bonds up to 5 (including subtraction facts) and some number bonds to 10, including double facts.</p> <p>21. Have a deep understanding of numbers to 10, including the composition of each number.</p> <p>22. Subitise (recognise quantities without counting) up to 5.</p> <p>23. Explore the composition of numbers to 10</p> <p>24. Explore and represent patterns within numbers up to 10, including evens and odds, double facts and how quantities can be distributed evenly.</p>		<p>30. Select, rotate and manipulate shapes in order to develop spatial reasoning skills</p> <p>31. Compose and decompose shapes so that children recognise a shape can have other shapes within it, just as numbers can.</p>
PLACE VALUE	MULTIPLICATION AND DIVISION	MEASUREMENT	DIRECTION AND POSITION
<p>4. Count objects, actions and sounds.</p> <p>5. Count beyond ten.</p> <p>6. Verbally count beyond 20, recognising the pattern of the counting system.</p> <p>7. Link the number symbol (numeral) with its cardinal number value.</p> <p>8. Subitise (recognise quantities without counting) up to 5.</p> <p>9. Link the number symbol (numeral) with its cardinal number value.</p> <p>10. Compare numbers.</p> <p>11. Understand the 'one more than/one less than' relationship between consecutive numbers.</p> <p>12. Compare quantities up to 10 in different contexts, recognising when one quantity is greater than, less than or the same as the other quantity.</p> <p>13. Understand the 'one more than/one less than' relationship between consecutive numbers.</p> <p>14. Explore the composition of numbers to 10.</p> <p>15. Have a deep understanding of numbers to 10, including the composition of each number.</p> <p>16. Solve real world mathematical problems with numbers up to 5.</p> <p>17. Begin to describe a sequence of events, real or fictional, using words such as 'first', 'then...</p>	<p>25. Explore the composition of numbers to 10.</p> <p>26. Explore and represent patterns within numbers up to 10, including evens and odds, double facts and how quantities can be distributed evenly.</p> <p>27. Automatically recall (without reference to rhymes, counting or other aids) number bonds up to 5 (including subtraction facts) and some number bonds to 10, including double facts.</p>	<p>28. Compare length, weight and capacity.</p> <p>29. Describe a sequence of events, real or fictional, using words, such as 'first', 'then...</p>	<p>32. Draw information from a simple map.</p> <p>33. Continue, copy and create repeating patterns.</p>
			STATISTICS AND DATA HANDLING